



BAYSIDE & DISTRICT  
NETBALL ASSOCIATION INC.

## 6.3 BDNA Representative Teams - Player Movement

---

### Player Movement

---

The objectives for this Policy are to ensure that we maintain a transparent process for player movement across teams.

#### Player Movements During & Across Seasons

All players must accept that their continued position in a representative team is subject to various factors, including:

- Their own match and training performance
  - Their adherence to the Player Code of Behaviour
  - Movement of other players
  - Injuries, illnesses and school commitments
  - The specific needs of their team.
- 
- Coaches are required to respond positively to player movements throughout the season. Good communication between coaches and a willingness to 'help out' when needed is expected.
  - The BDNA head coach will be responsible for approving player movements during season.
  - If a player has been requested to play up a level (as a fill-in for a period of less than 3 weeks or on an ad-hoc basis), this will be done in consultation between the player, the relevant coaches and the player's parent(s).
  - If a player has been requested to move up permanently to a new team, this will be done in consultation between the player, coach, the player's parent(s) and the head coach. It is an expectation that the player will move teams if requested.
  - If a player is moving to a lower team during the season then this must be done in consultation between the player and their parents, the coach and the head coach.
  - If a player is moving down between seasons because of their development, it is expected that the player has received feedback on their development during the season, and communication to the parents is a requirement.
  - If a player is moving down between seasons because stronger players have



BAYSIDE & DISTRICT  
NETBALL ASSOCIATION INC.

trailed and the player has received positive feedback on their development during the season, a discussion by the coach and the player's parent is a requirement.